

Git

“all meaningful operations can be expressed in terms of the `rebase` command”

--

Linus Torvalds, 2015

a talk by alum Ross Schlaikjer
for the GNU/Linux Users Group

Sound familiar?

add
commit

diff

init
clone

log

push
pull

status

branch
merge

Git only know a handful of tricks

Once you know them, it's quite simple

Command names don't give away what they do

But it all sorta make sense if you know internals

(and the internals are good. Linus is just *not* an interface designer)

Getting Started

git init

git clone

Lets make a repository

```
ross@Beast:/h/ross$ mkdir Demo
ross@Beast:/h/ross$ cd Demo
ross@Beast:/h/r/Demo$ git init .
Initialized empty Git repository in /home/ross/Demo/.git/
ross@Beast:/h/r/Demo$ tree -a
```

```
├── .git
│   ├── branches
│   ├── config
│   ├── description
│   ├── HEAD
│   ├── hooks
│   │   ├── applypatch-msg.sample
│   │   ├── commit-msg.sample
│   │   ├── post-update.sample
│   │   ├── pre-applypatch.sample
│   │   ├── pre-commit.sample
│   │   ├── prepare-commit-msg.sample
│   │   ├── pre-push.sample
│   │   ├── pre-rebase.sample
│   │   └── update.sample
│   ├── info
│   │   └── exclude
│   ├── objects
│   │   ├── info
│   │   └── pack
│   └── refs
│       ├── heads
│       └── tags
```

```
10 directories, 13 files
```

```
ross@Beast:/h/r/Demo$
```

Getting stuff done

`git add`

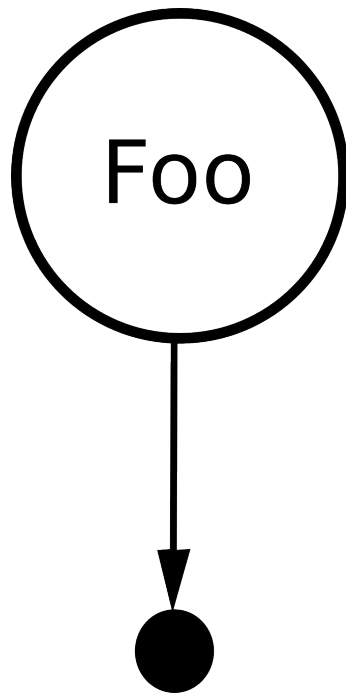
`git commit`

Getting stuff done

```
ross@Beast:/h/r/Demo$ echo 'Hello git!' | tee foo  
Hello git!  
ross@Beast:/h/r/Demo$ git add foo
```

‘git add’ writes to the repository.

Creates a ‘binary object’



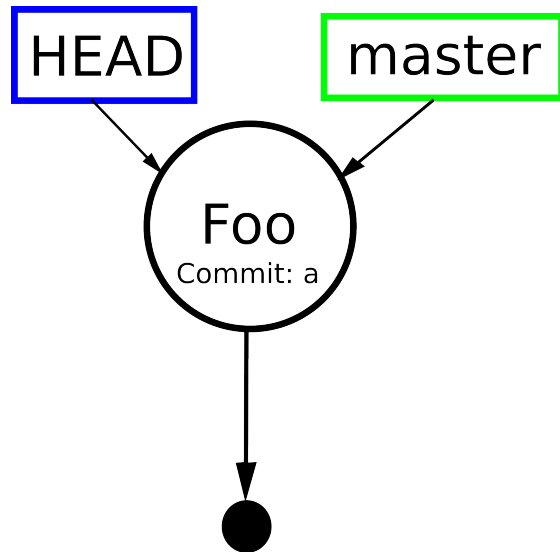
Getting stuff done

```
ross@Beast:/h/r/Demo$ git commit -m "Commitment"
```

Add wrote to the repo, commit does not

Commit:

- Creates a commit object with an ID
- Adds labels to it



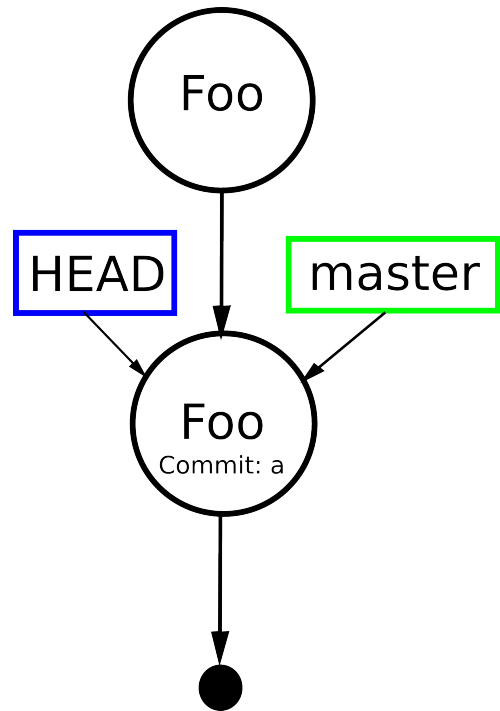
You've just seen 80% of git

Let's add again

```
ross@Beast:/h/r/Demo$ echo 'Hello once more' | tee -a foo  
Hello once more  
ross@Beast:/h/r/Demo$ git add foo
```

Adds a new copy of foo to the repo

Doesn't move the labels



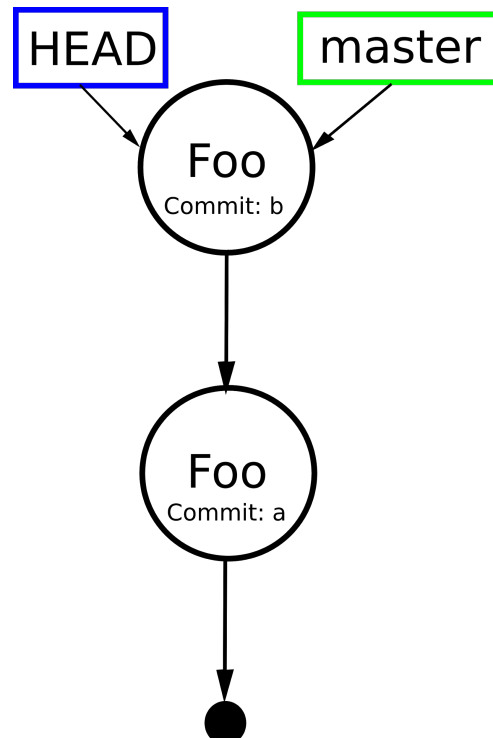
And commit

```
ross@Beast:/h/r/Demo$ git commit -m 'Second commit!'
```

Creates another commit object

Move the labels

That's it!



Branching

Branching is super easy!

What happens if we do:

```
ross@Beast:/h/r/Demo$ git branch feature
```

?

Branching

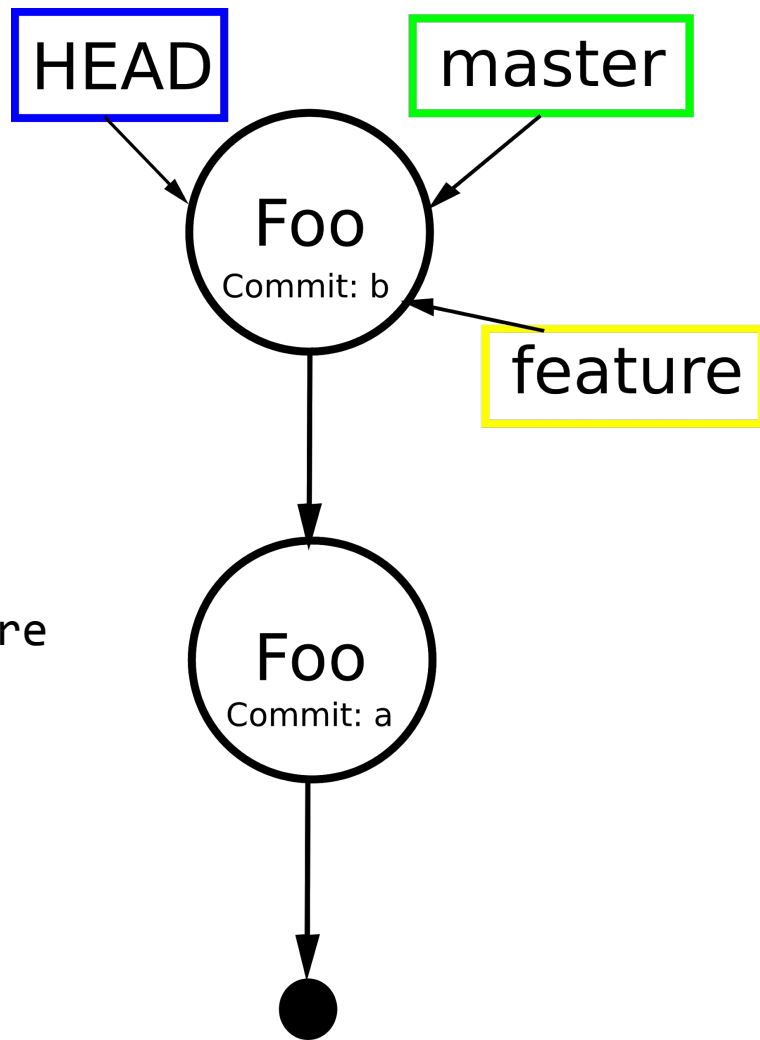
Branching is super easy!

What happens if we do:

```
ross@Beast:/h/r/Demo$ git branch feature
```

We add another label

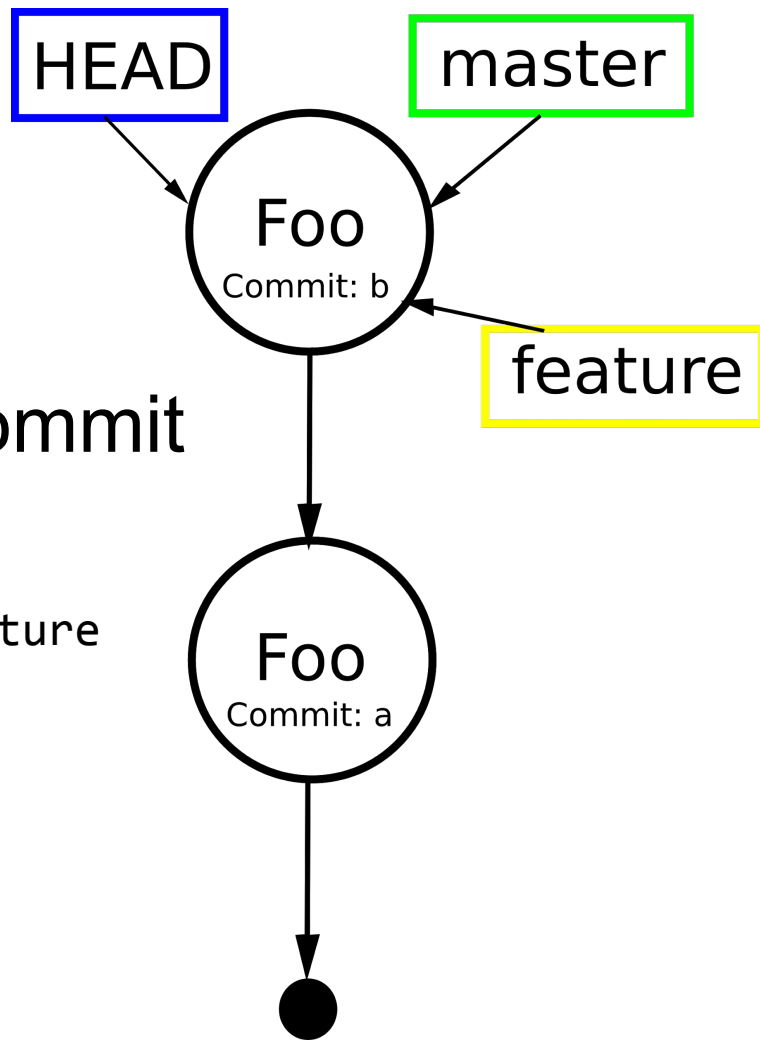
That's it!



Checkout

Checking out code changes
which label moves when I commit

```
ross@Beast:/h/r/Demo$ git checkout feature
```

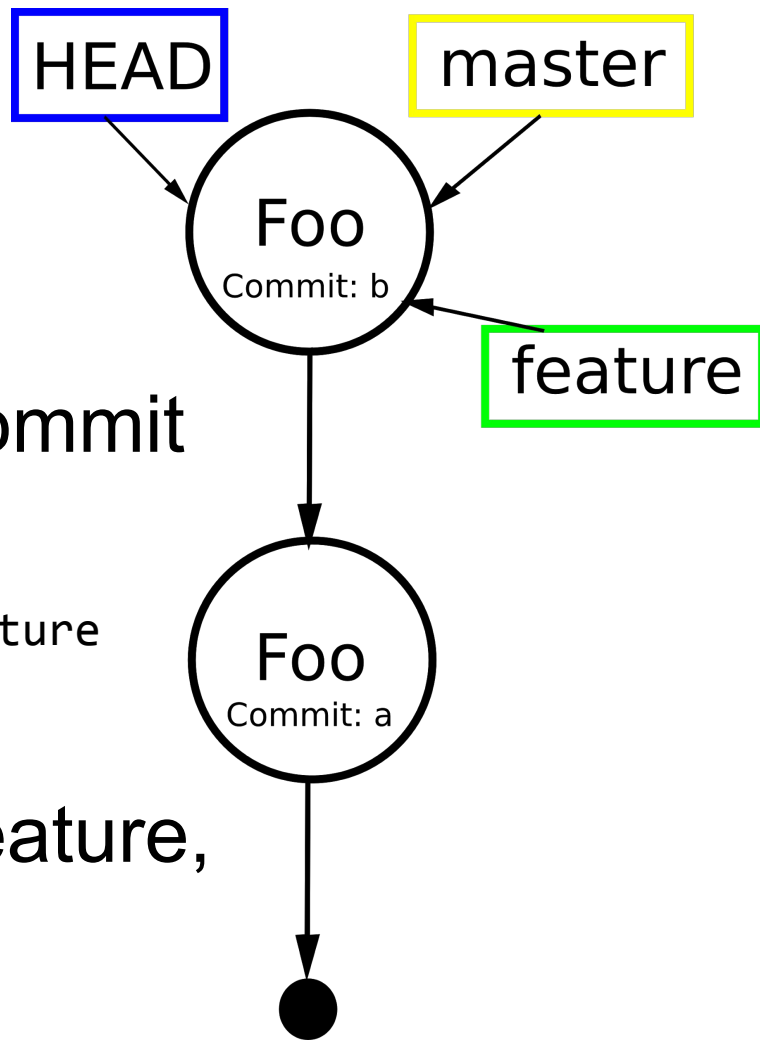


Checkout

Checking out code changes
which label moves when I commit

```
ross@Beast:/h/r/Demo$ git checkout feature
```

Committing will now move feature,
not master

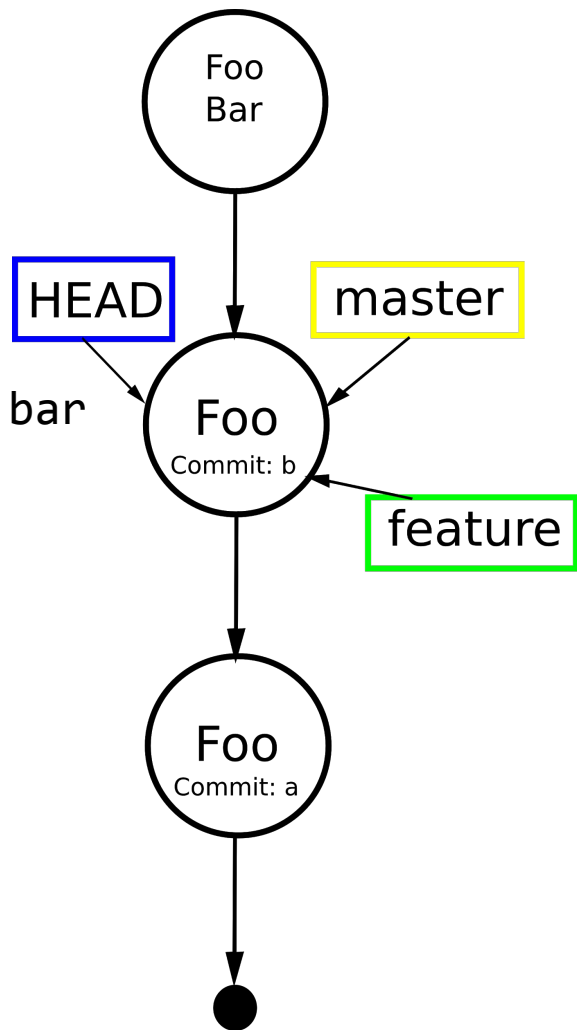


Branching

So let's add a new file

```
ross@Beast:/h/r/Demo$ echo "New branch" | tee bar
```

```
ross@Beast:/h/r/Demo$ git add bar
```



Branching

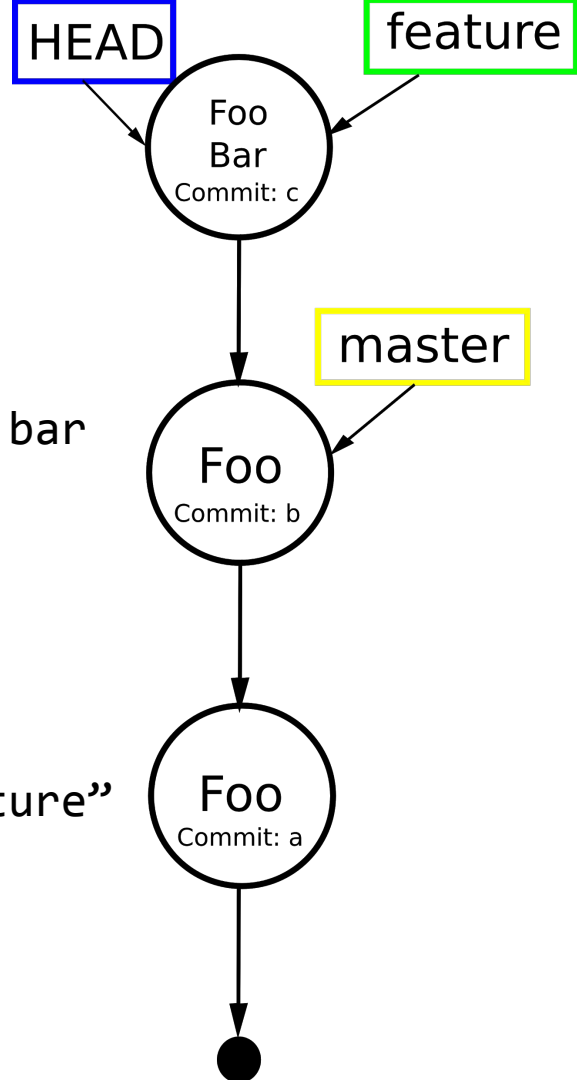
So let's add a new file

```
ross@Beast:/h/r/Demo$ echo "New branch" | tee bar  
ross@Beast:/h/r/Demo$ git add bar
```

And commit

```
ross@Beast:/h/r/Demo$ git commit -m "cool feature"
```

That's branching!



Staging Area

aka 'Index'

aka 'Cache'

Staging area

When you add, git writes to a staging area

Commit commits the data in the staging area

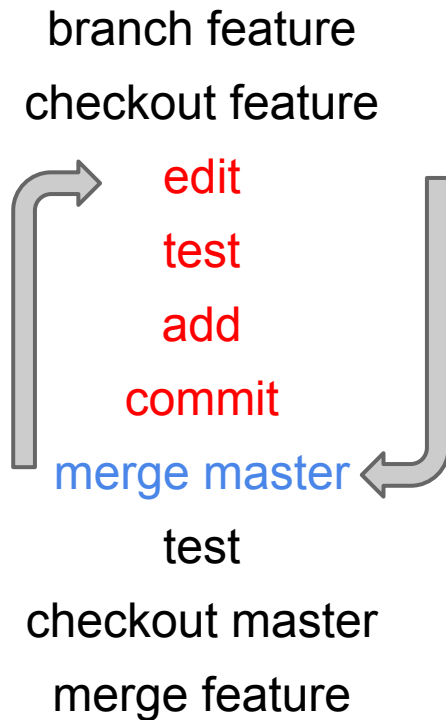
Allows you to build up commits

Let's talk IDs

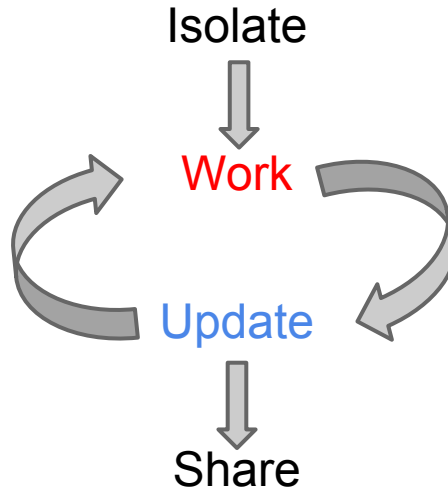
Git IDs are SHA1sums

- What's a checksum
- Git SHAs contain:
content (files), author, date, log message, previous commit
- Every ID is unique
- Every commit is unique
- Commits never change

Typical git workflow



Typical git workflow (simpler)



Merge

Feature is complete!

```
Demo$ git checkout master
```

```
Demo$ git merge feature
```

```
Updating 7cef3ce..e48af8d
```

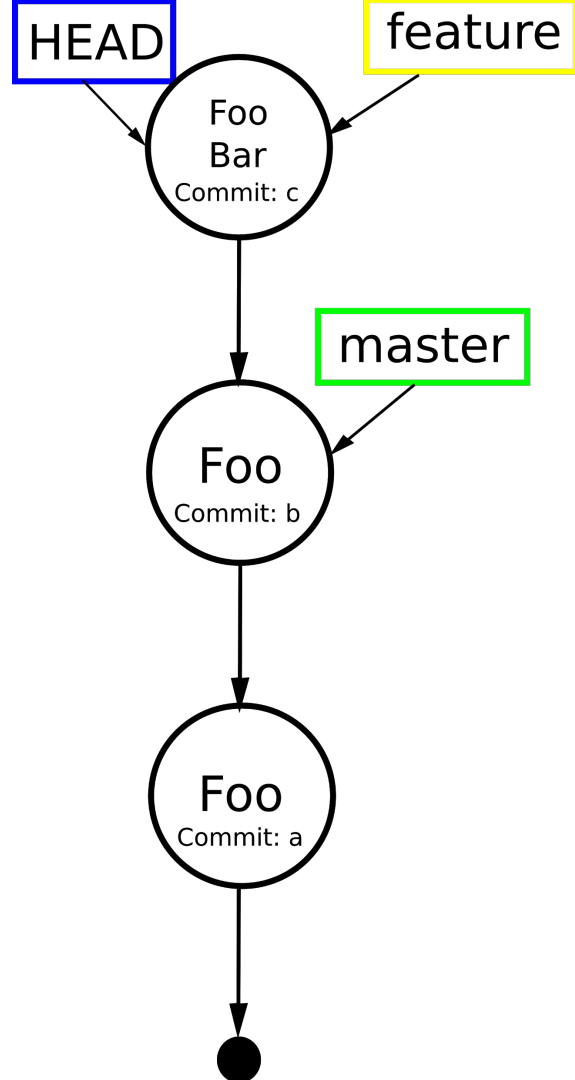
```
Fast-forward
```

```
bar | 1 +
```

```
1 file changed, 1 insertion(+)
```

```
create mode 100644 bar
```

Special case: fast forward



Merge (fast-forward)

```
Demo$ git merge feature
```

```
Updating 7cef3ce..e48af8d
```

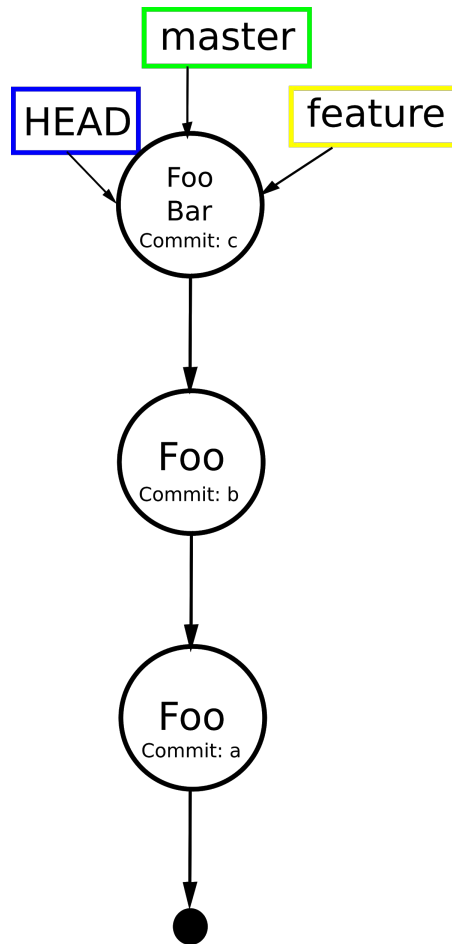
```
Fast-forward
```

```
bar | 1 +
```

```
1 file changed, 1 insertion(+)
```

```
create mode 100644 bar
```

It's all in a line, just move the label!



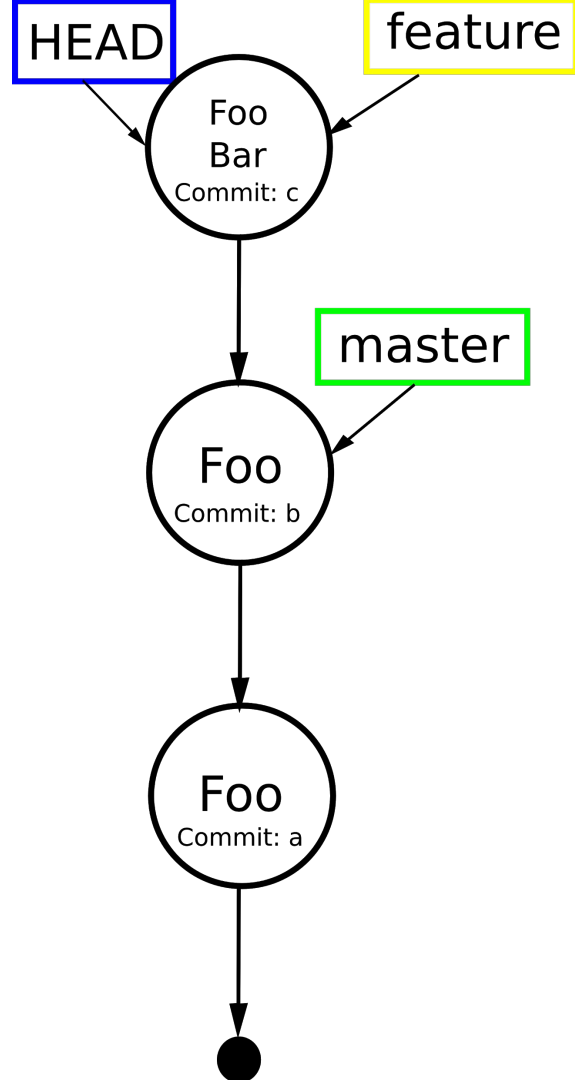
What if it's not simple?

What if we change master?

```
Demo$ git checkout master
```

```
Demo$ echo "Time for something new" > foo
```

```
Demo$ git add foo
```



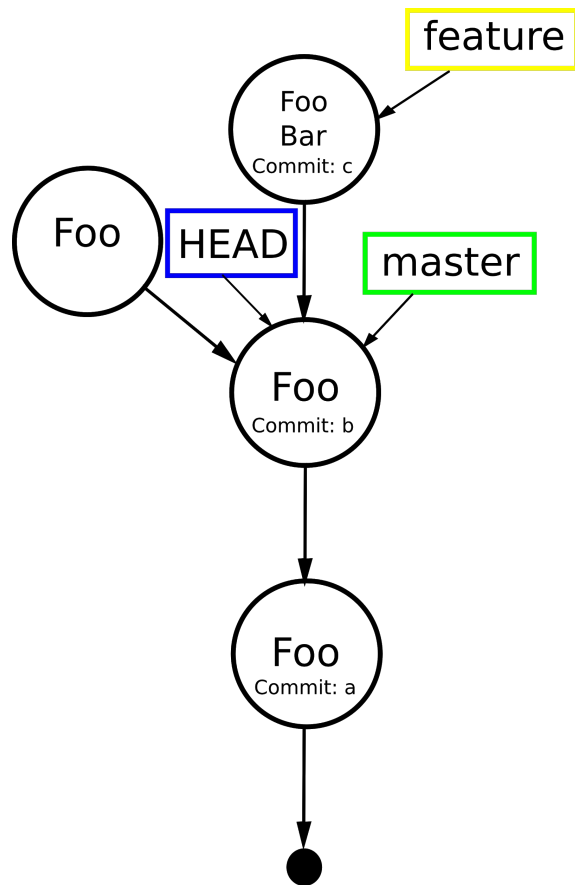
What if it's not simple?

What if we change master?

```
Demo$ git checkout master
```

```
Demo$ echo "Time for something new" > foo
```

```
Demo$ git add foo
```



What if it's not simple?

What if we change master?

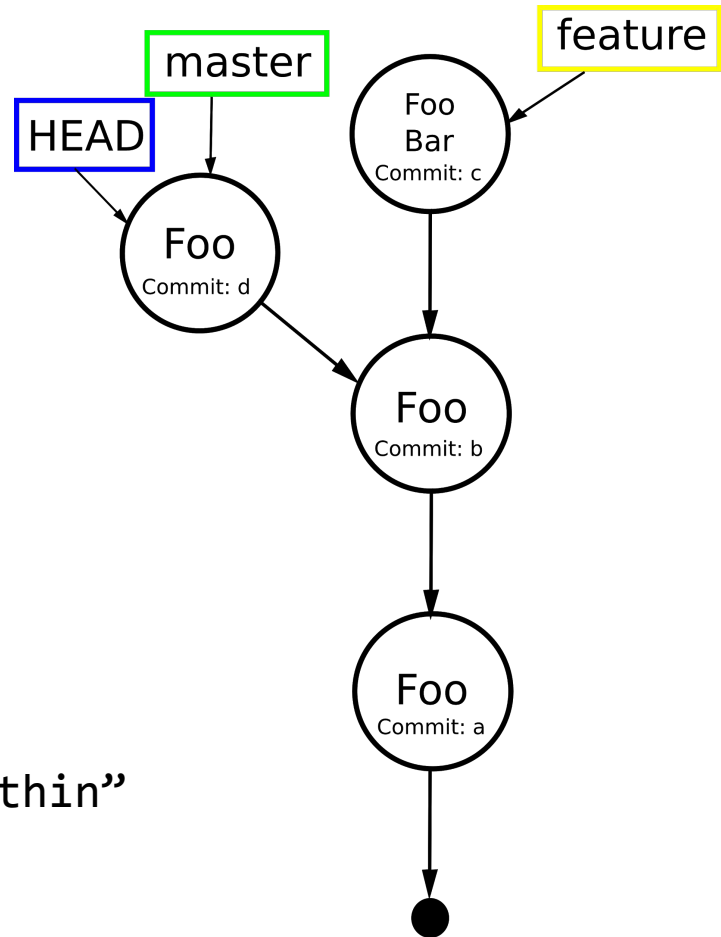
```
Demo$ git checkout master
```

```
Demo$ echo "Time for something new" > foo
```

```
Demo$ git add foo
```

And commit:

```
Demo$ git commit -m "Change comes from within"
```



So now let's merge

```
Demo$ git merge feature
```

```
--asks for a commit message--
```

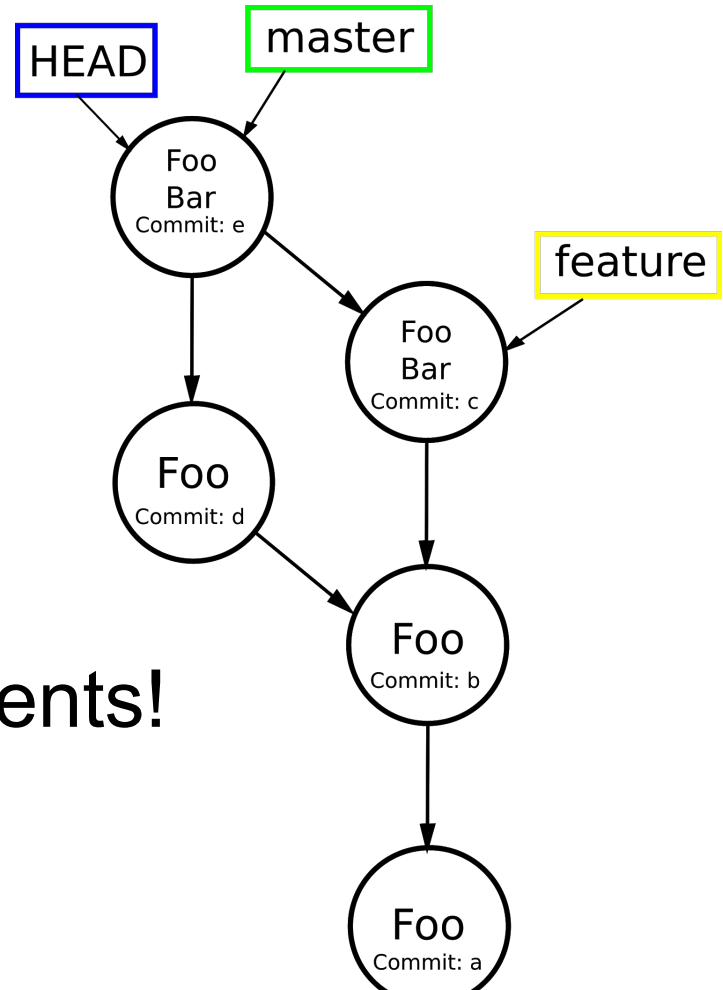
```
Merge made by the 'recursive' strategy.
```

```
bar | 1 +
```

```
1 file changed, 1 insertion(+)
```

```
create mode 100644 bar
```

Merge commits have two parents!



Disaster strikes

Turns out I didn't want to do that

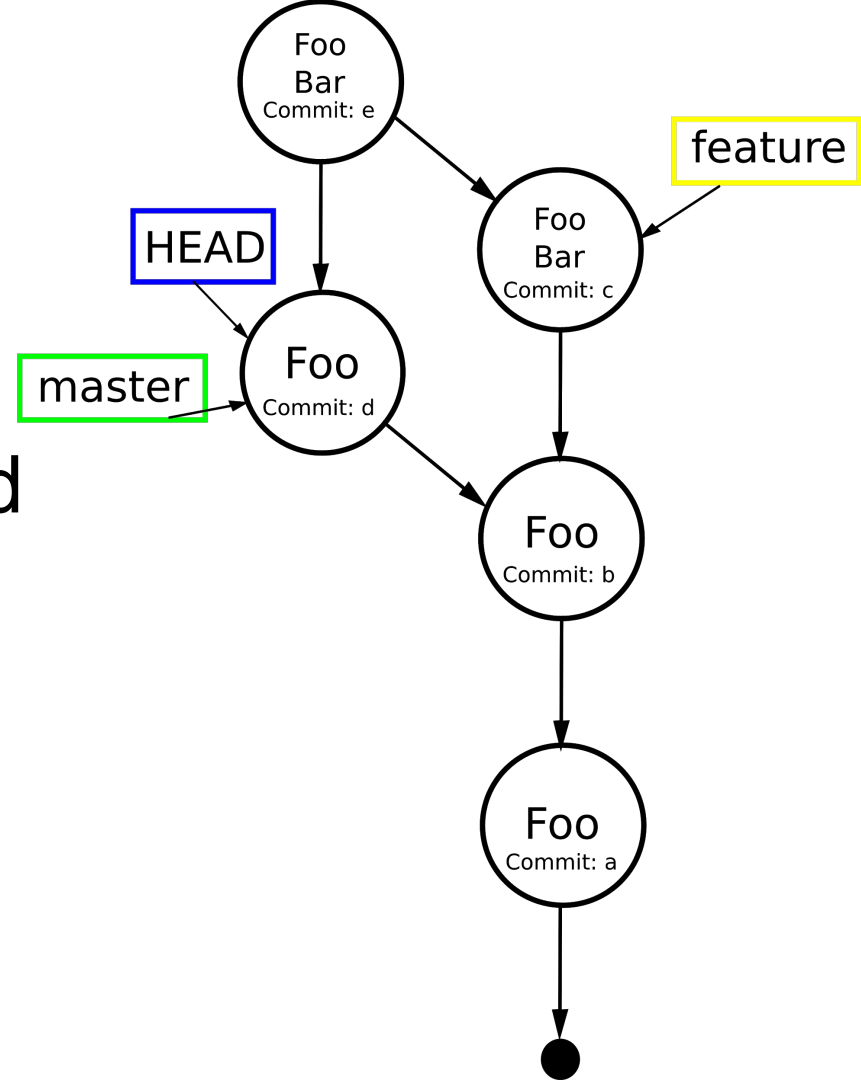
Reset

```
Demo$ git reset --hard HEAD^
```

Reset moves labels around

(--hard means checkout after moving)

Commit ID e still exists -
you can go back



Playing well with others

push

fetch

pull

Playing well with others

push

fetch

pull

This is where the trouble starts

Remotes

For sharing, you need to know where

```
Demo$ mkdir ../Remote
```

```
Demo$ git init --bare ../Remote
```

```
Demo$ git remote add origin ../Remote
```

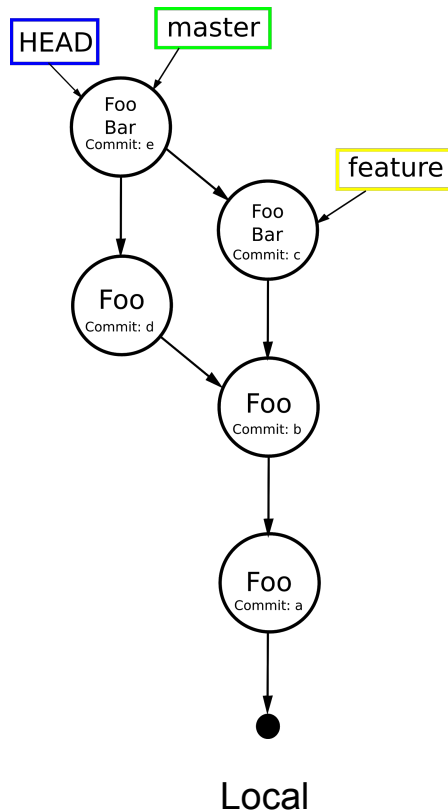
Git doesn't care how it gets at the remote

(http, SSH, filesystem, git protocol)

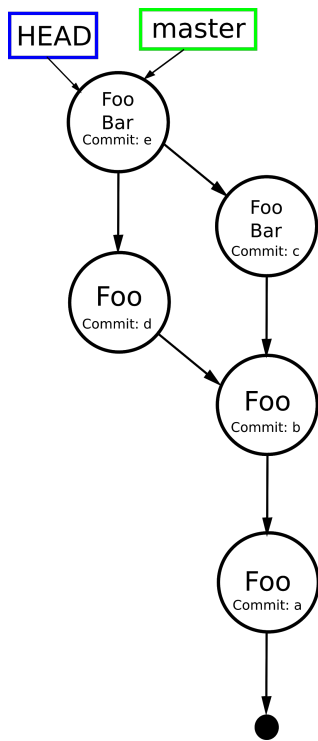
So let's share

Demo\$ git push origin master

●
Remote

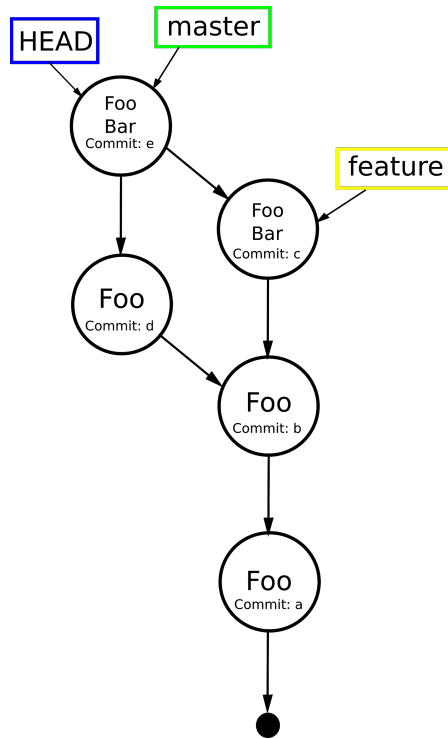


So let's share



Remote

git push origin master



Local

git push

Like most git ops, works on current branch

Can do funky things -

```
// Push local branch feature to remote branch master
```

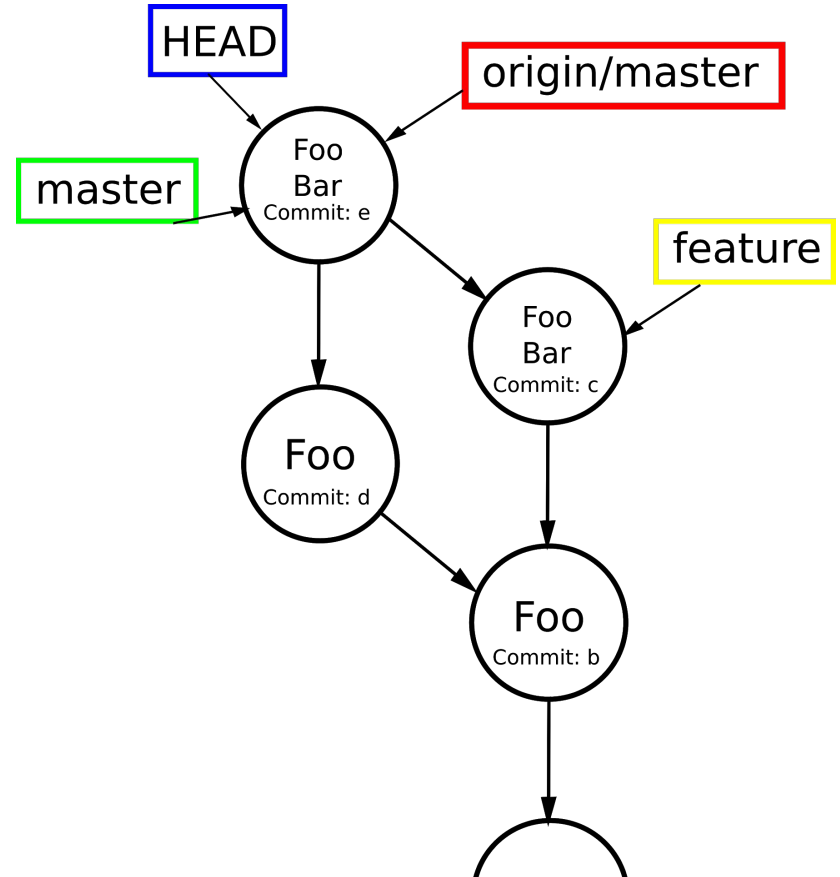
```
Demo$ git push origin feature:master
```

```
// Push nothing to remote branch feature (aka delete feature)
```

```
Demo$ git push origin :feature
```

Wait, what's that?

When you talk to master,
git takes note of where it
thinks things are



remote branch vs. remote/branch

remote/branch = local label (ref)

remote branch = the branch, on remote

diff, log, etc. want refs

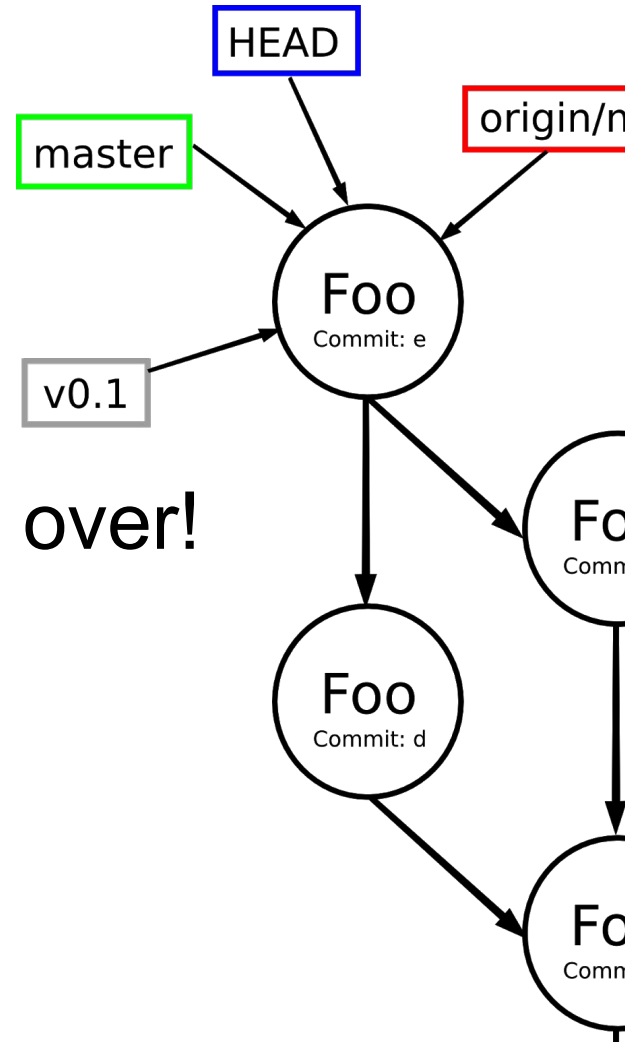
push wants to know the remote and branch

tags

Label, just like everything else.

Git is just the same trick over and over!

Tags cannot move, however



Going along as normal

```
Demo$ git checkout master
```

```
Demo$ echo "Totally bug free line of code" >> foo
```

```
Demo$ git commit -am "Everything is fine"
```

Everything is not fine

```
Demo$ git checkout master
```

```
Demo$ echo "Totally bug fee line of code" >> foo
```

```
Demo$ git commit -am "Everything is fine"
```

I made an error in code I already committed!

I guess I'll just fix it and commit again

```
Demo$ sed -i.bak 's/fee/free/g' foo
```

```
Demo$ git commit -am "Typo fix"
```

```
Demo$ git push
```

Rebase

Rebase

Often described as ‘rewrites history’

But history is immutable!

It really creates a whole new history.

Let's rebase

Demo\$ git rebase -i HEAD^^

```
.g/r/git-rebase-todo
pick 96fd397 Everything is fine
pick 4db0413 Typo fix

# Rebase f14c2ec..4db0413 onto f14c2ec
#
# Commands:
# p, pick = use commit
# r, reword = use commit, but edit the commit message
# e, edit = use commit, but stop for amending
# s, squash = use commit, but meld into previous commit
# f, fixup = like "squash", but discard this commit's log message
# x, exec = run command (the rest of the line) using shell
#
# These lines can be re-ordered; they are executed from top to bottom.
#
# If you remove a line here THAT COMMIT WILL BE LOST.
#
# However, if you remove everything, the rebase will be aborted.
#
# Note that empty commits are commented out
~

NORMAL BR: master | .git/rebase-merge/git-rebase-todo <rebase 5% LN 1:1
```

Let's rebase

Demo\$ git rebase -i HEAD^^

```
+ .g/r/git-rebase-todo
pick 96fd397 Everything is fine
squash 4db0413 Typo fix
#
# Rebase f14c2ec..4db0413 onto f14c2ec
#
# Commands:
# p, pick = use commit
# r, reword = use commit, but edit the commit message
# e, edit = use commit, but stop for amending
# s, squash = use commit, but meld into previous commit
# f, fixup = like "squash", but discard this commit's log message
# x, exec = run command (the rest of the line) using shell
#
# These lines can be re-ordered; they are executed from top to bottom.
#
# If you remove a line here THAT COMMIT WILL BE LOST.
#
# However, if you remove everything, the rebase will be aborted.
#
# Note that empty commits are commented out
~
INSERT BR: master | .git/rebase-merge/git-rebase-todo + <ase 15% LN 3:1
```

Squashing

(Other rebase operations are available)

```
.g/COMMIT_EDITMSG
# This is a combination of 2 commits.
# The first commit's message is:

Everything is fine

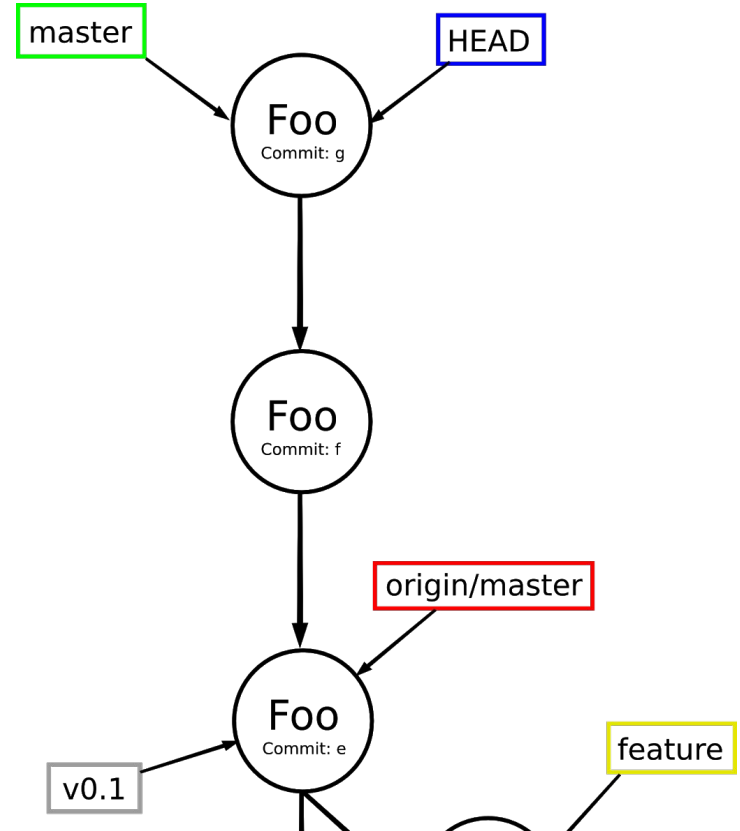
# This is the 2nd commit message:

Typo fix

# Please enter the commit message for your changes. Lines starting
# with '#' will be ignored, and an empty message aborts the commit.
#
# Date:      Fri Apr 24 14:17:06 2015 -0400
#
# rebase in progress; onto f14c2ec
# You are currently editing a commit while rebasing branch 'master' on 'f14c2ec'
#
# Changes to be committed:
#   modified:   foo
#
NORMAL BR: 96fd397 | .git/COMMIT_EDITMSG <x | utf-8 | gitcommit 5% LN 1:17
```

What does this mean for DAG?

f: Introduce error
g: bugfix commit



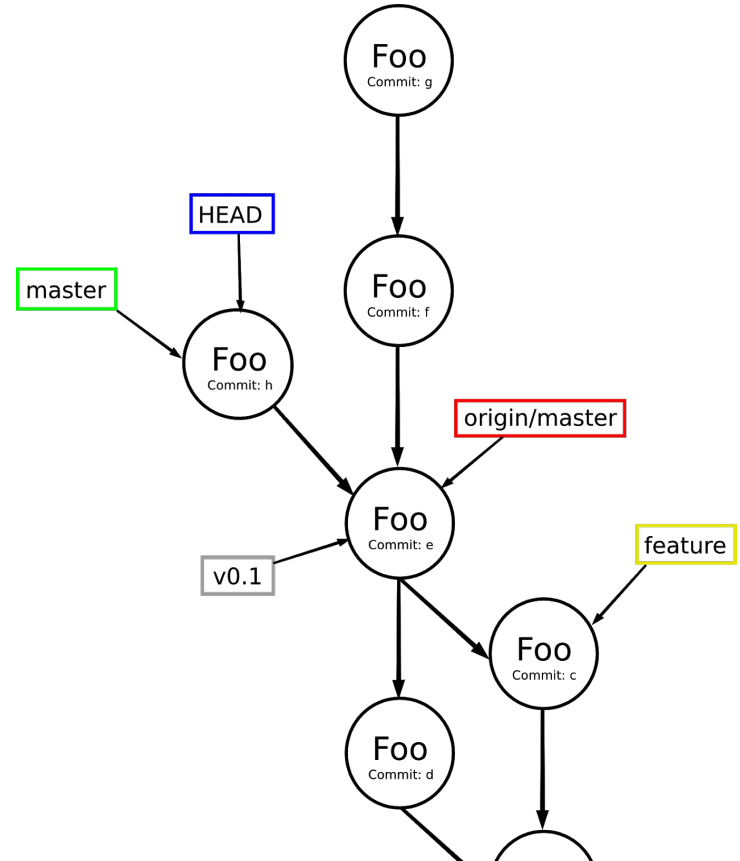
What does this mean for DAG?

f: Introduce error

g: Bugfix commit

-- rebase --

h: Squashed commit



Cool, glad we sorted that

```
Demo$ git push
```

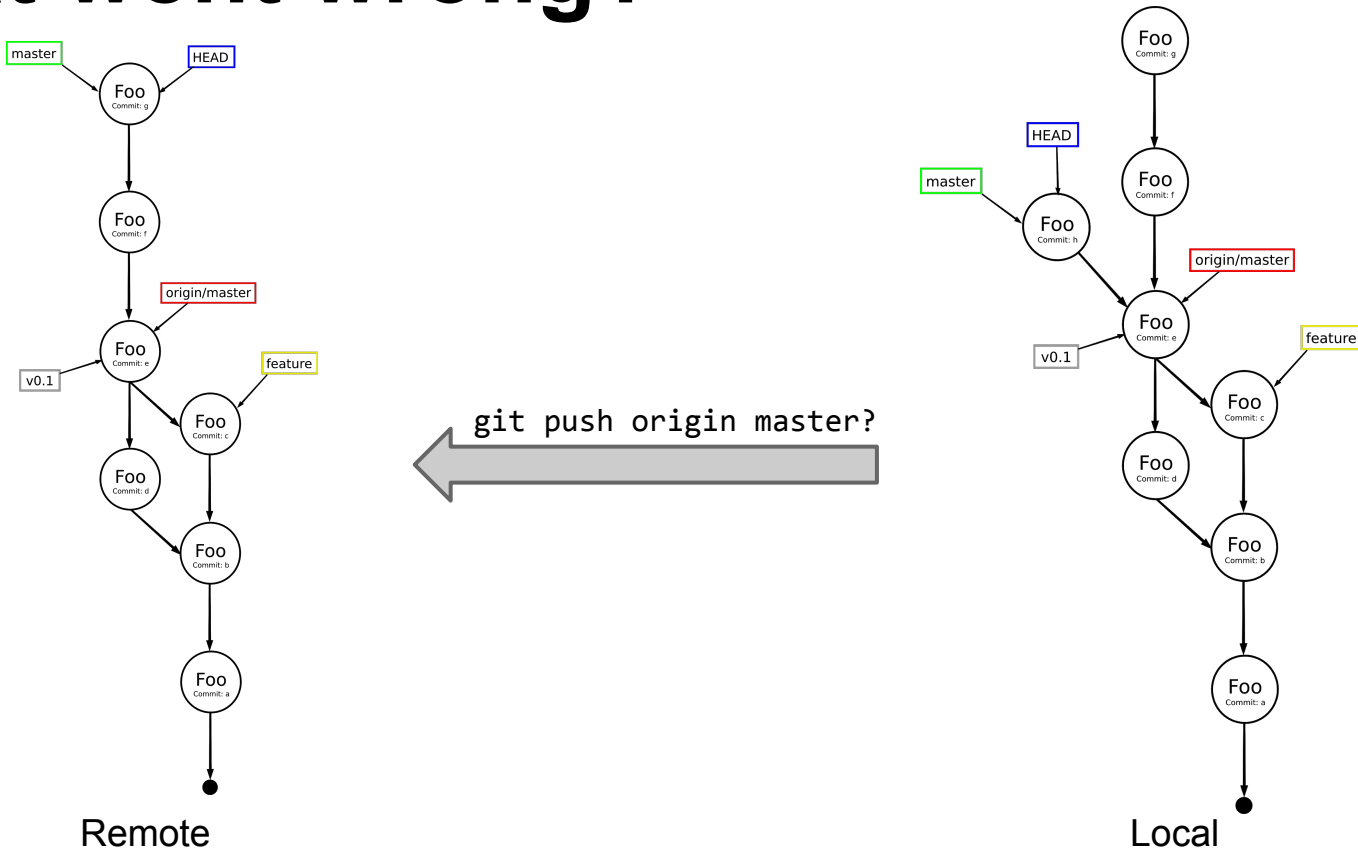
```
To ../Remote/
```

```
! [rejected]          master -> master (non-fast-forward)
```

```
error: failed to push some refs to '../Remote/'
```

What have we wrought

What went wrong?

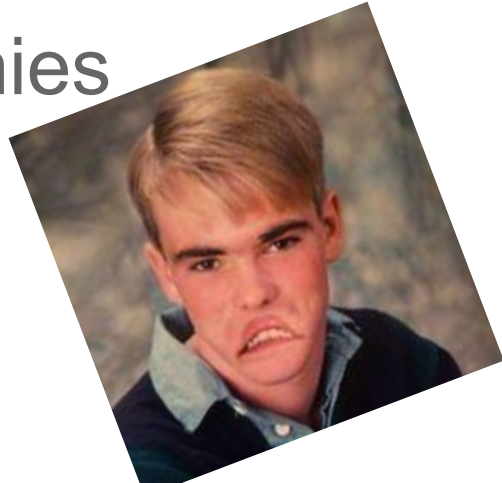


NEVER rebase pushed code

This is how you make enemies

NEVER rebase pushed code

This is how you make enemies



Fetch

Pull refs (labels) from a remote

Find out what others have done

Pull

Pull = fetch + merge

(by default)

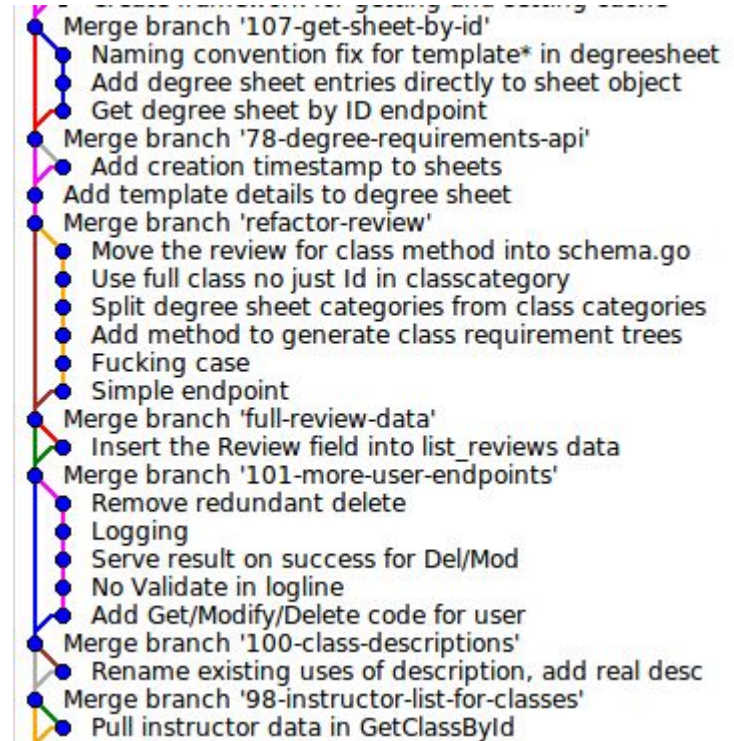
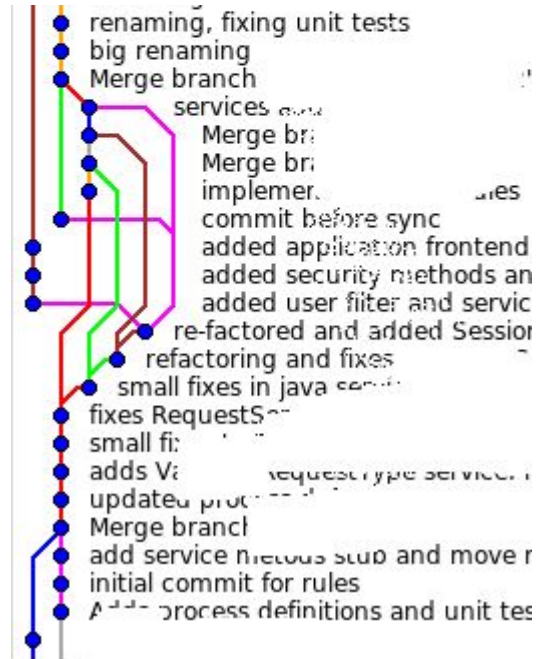
If you're lucky, it's a fast-forward

If you have more than one developer, it's not

(and that's bad)

Word of caution

Merging many branches all the time is a mess



How to avoid?

Git pull will merge by default

But there's another behaviour...

How to avoid?

Git pull will merge by default

But there's another behaviour...

~ rebase ~

The situation:

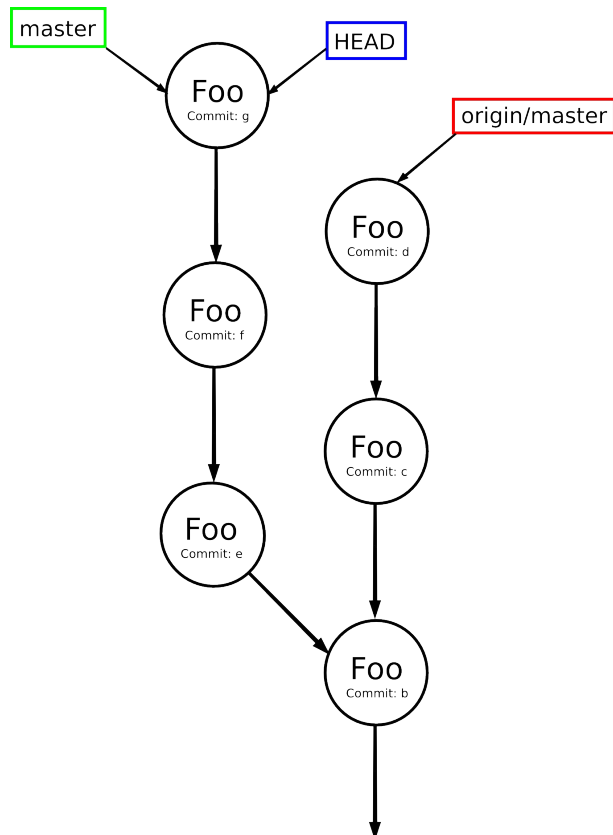
You are working on a branch

Someone else works on that branch, or master

They push, changing either master or branch

- You can't just push (You're behind!)
- You don't want to merge (It's messy!)

The Situation:



The solution

If the branch I am working on changed:

```
Demo$ git pull --rebase
```

(which is sugar for)

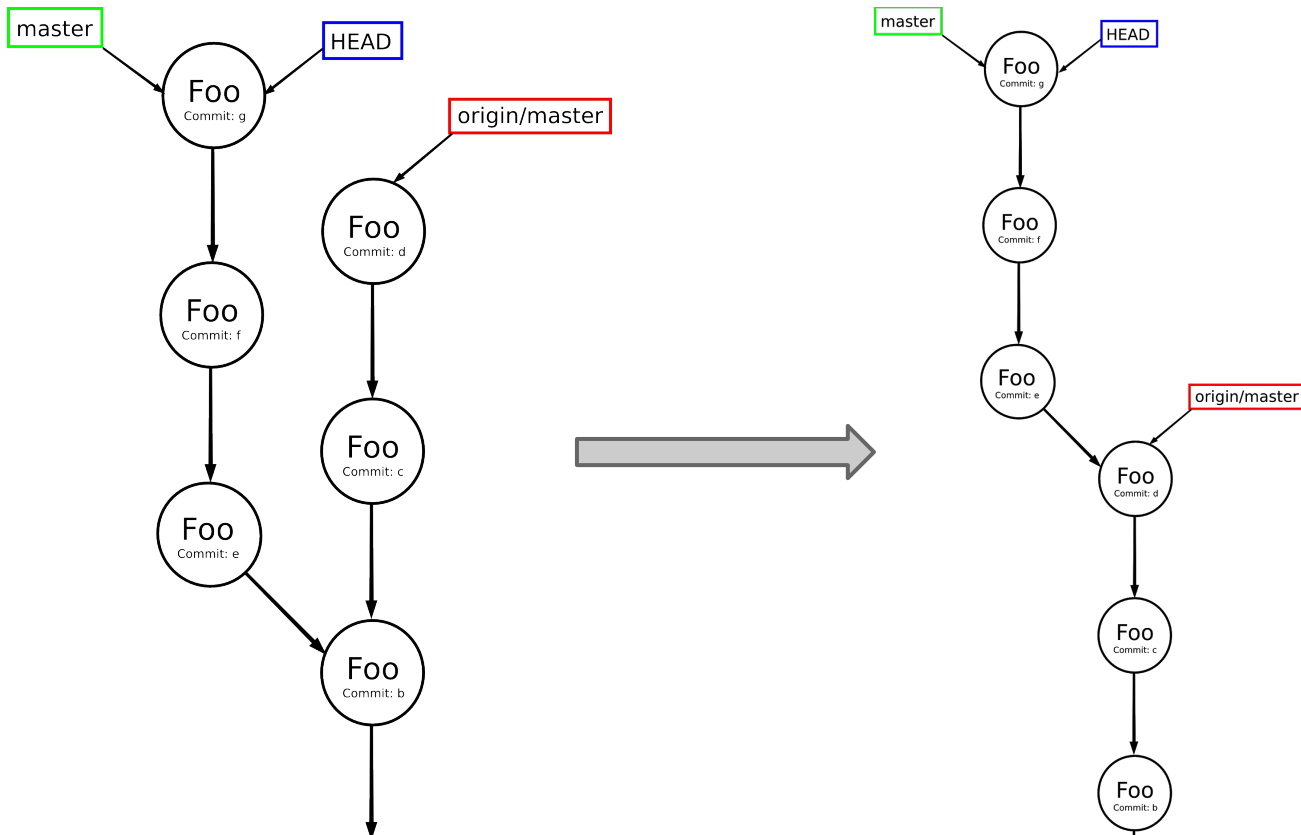
```
Demo$ git fetch --all
```

```
Demo$ git rebase origin/branch
```

If the branch I am branched off of changed:

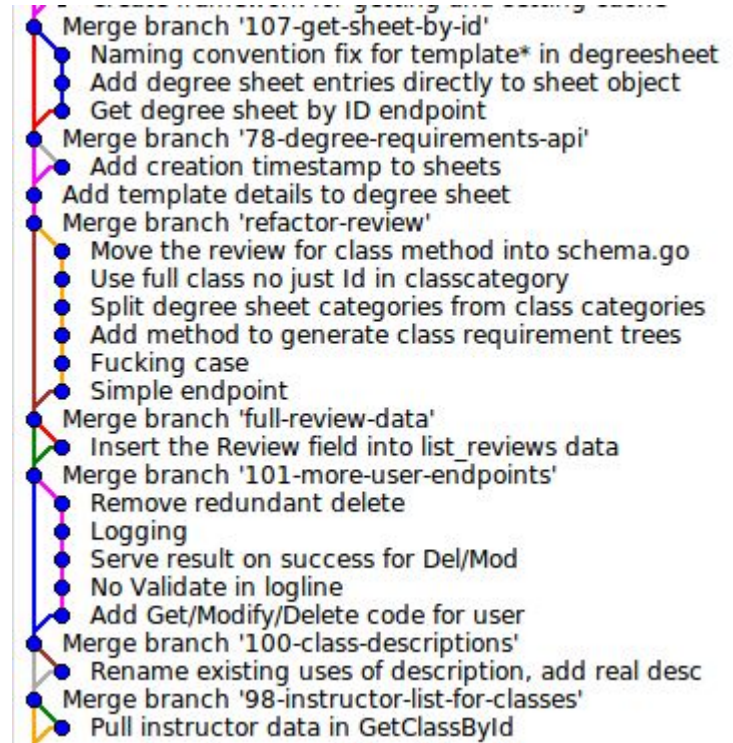
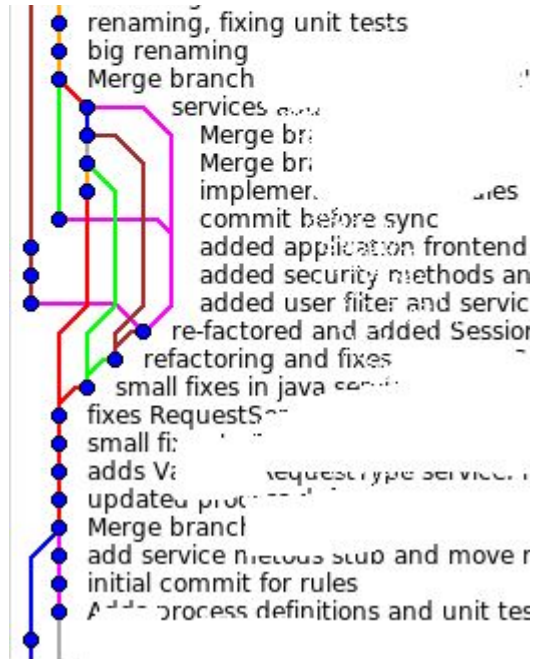
```
Demo$ git rebase master
```

What does this look like?



That's the big secret

Rebase = the clean history you hear about



One last thing: reflog

Or, “How to recover from anything”
Git keeps track of all commits it’s seen lately
Even if they are no longer referenced

```
52263d9 HEAD@{4}: rebase -i (finish): returning to  
refs/heads/master  
52263d9 HEAD@{5}: rebase -i (squash): Everything is fine  
96fd397 HEAD@{6}: rebase -i (start): checkout HEAD^^  
4db0413 HEAD@{7}: commit: Typo fix
```

That's all folks

Questions? Comments? Obscenities?